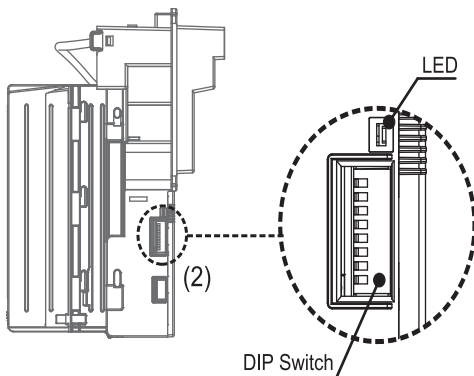


XBA-KWD4 Option Switch Settings

Supported bill KWD 0.25, 0.5, 1, 5 4bills.

	FUNCTION	SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8
★	Reject KWD 0.25	ON							
★	Accept KWD 0.25	OFF							
★	Reject KWD 0.5		ON						
★	Accept KWD 0.5		OFF						
★	Reject KWD 1			ON					
★	Accept KWD 1			OFF					
★	Reject KWD 5				ON				
★	Accept KWD 5				OFF				
★	Reserved				ON				
★	Reserved				OFF				
★	Disable Bill Reject 4 Times BA Stop By 30 Sec					ON			
★	Enable Bill Reject 4 Times BA Stop By 30 Sec					OFF			
★	Stack Banknote when Power-up						ON		
★	Reject Banknote when Power-up						OFF		
★	Reserved							ON	
★	Reserved							OFF	

This dip switch is located at the side of XBA.



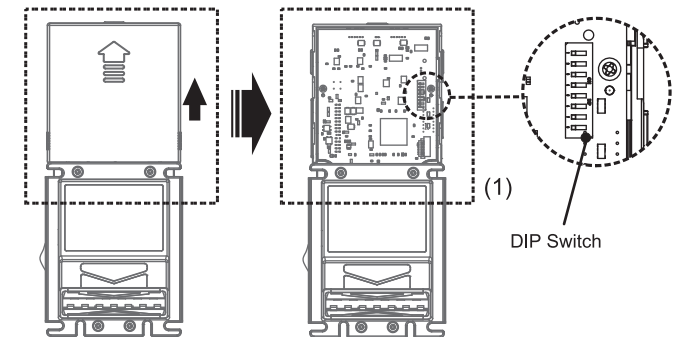
Currency Assign Data

Interface	ICT104U	Parallel A3	ICT104V	Pulse	MDB
Bill value					
BV1	KWD 0.25	KWD 0.25	KWD 0.25	KWD 0.25	KWD 0.25
BV2	KWD 0.5	KWD 0.5	KWD 0.5	KWD 0.5	KWD 0.5
BV3	KWD 1	KWD 1	KWD 1	KWD 1	KWD 1
BV4	KWD 5	KWD 5	KWD 5	KWD 5	KWD 5

XBA-KWD4 (Pulse/MDB/Parallel A3/ICT104U/ICT104V)

	FUNCTION	SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8
★	Inhibit Active HIGH	ON							
	Inhibit Active LOW	OFF							
★	Reserved		ON						
	Reserved		OFF						
★	Reserved			ON					
	Reserved			OFF					
★	Reserved				ON				
	Reserved				OFF				
★	Pulse Mode	MDB Mode			ICT104V Mode				
	Credit-Pulse Normal HIGH	Scaling Factor (SF) = 100 Decimal Point Position (DPP) = 2			Connect with coin changer	ON			
	Credit-Pulse Normal LOW	Scaling Factor (SF) = 1000 Decimal Point Position (DPP) = 3			Connect with ICT VCCS converter board	OFF			
★	Pulse Mode						ON		
	Other Mode						OFF		
★	Pulse Mode	Other Mode							
	1 pulse / KWD 0.25	MDB Mode						OFF	OFF
	2 pulses / KWD 0.25	Parallel A3 Mode						OFF	ON
	4 pulses / KWD 0.25	ICT104U Mode						ON	OFF
	20 pulses / KWD 0.25	ICT104V Mode						ON	ON

This dip switch is located on the CPU board, remove the CPU board cover first.



★ Manufacture setting

- Note :
- 1.Please reset the bill acceptor after set the dip switch.
 - 2.Dip switches 1 to 5 are only used for pulse protocol.
 - 3.Calibration card is needed.